Date September 2020		Review Date		Subject Leader	
		August 2	021	Hazel Nicklin	
This document a	ims to give guid	ance on the progression	of Physical Educatio	on knowledge and skil	lls across the year groups.
	UFS		Year 1		Year 2
Team games	Negotiates space successfully when playing racing and chasing games, adjusting speed or changing direction to avoid obstacles.		Negotiate space when racing and chasing other children, adjusting speed or changing direction to avoid obstacles.		Pass a ball or bean bag. Tag In a team game, working collaboratively.
Sending and striking	Shows increasing control over an object in pushing, patting, throwing, catching or kicking it.		Shows increasing control in pushing, patting, throwing, catching or kicking and stopping a ball.		Stop or catch a bean bag or ball, and hit with a bat or racket.
Dance and performance	and feelings t Children make experiment w them.	eir own ideas, thoughts hrough dance. e music and dance, and ith ways of changing le movement or dance	Create simple mov showing awareness Perform simple mo work, sometimes v Identify a simple	s of rhythm. ovement or dance vith a partner.	Perform movements to express ideas, emotions or feelings and repeat dance phrases. Perform a simple dance or movement sequence to a sma group, expressing ideas, emotions or feelings. Identif a simple goal in PE and talk about how they could achieve it.

Athletics	NA	Run a short distance with some control. Jump with both feet from standing. Throw a ball in a given direction.	Run a short distance with co- ordination and speed. Throw a ball overarm. Jump from one foot, landing on the opposite or both feet.
Gymnastics	Experiments with different ways of moving. Jumps off an object and lands appropriately. Travels with confidence and skill around, under, over and through balancing and climbing equipment	Show control and co-ordination when moving or standing still. Perform basic sequences using space safely and recognising simple technical words (eg, roll, travel and balance).	Balance and move over, under and through apparatus, creating a variety of shapes with the body and distinguishing a well- performed move.
Outdoor/Adventurous	Become familiar with the outdoor spaces	Follow a simple route around the school grounds or a given outdoor space.	Move over, under and through spaces and obstacles outdoors.