Specific Areas of Learning Summer 1st Half 2017 Topic: Minibeasts

	Understanding the World			Expressive Arts and Design		
	People and communities	The world	Technology	Exploring and using media and materials	Being Imaginative	
Birth- 11 mths	The beginnings of understanding of People and communities lie in early attachment and other relationships. See Personal, Social and Emotional Development and Communication and Language.	Moves eyes, then head, to follow moving objects. Reacts with abrupt change when a face or object suddenly disappears from view. Looks around a room with interest; visually scans environment for novel, interesting objects and events. Smiles with pleasure at recognisable playthings.	The beginnings of understanding technology lie in babies exploring and making sense of objects and how they behave. See Characteristics of Effective Learning - Playing and Exploring and Creating and Thinking Critically	Babies explore media and materials as part of their exploration of the world around them. See Characteristics of Effective Learning – Playing and Exploring, Physical Development, Understanding the World – The World	Babies and toddlers need to explore the world and develop a range of ways to communicate before they can express their own ideas through arts and design. See Characteristics of Effective Learning; Communication and Language; Physical Development; Personal, Social and Emotional Development	
8-20 mths		Repeats actions that have an effect, e.g. kicking or hitting a mobile or shaking a rattle. See also Characteristics of Effective Learning – Playing and Exploring, and Physical Development Closely observes what animals, people and vehicles do. Watches toy being hidden and tries to find it. Looks for dropped objects. Becomes absorbed in combining objects, e.g. banging two objects or placing objects into containers. Knows things are used in different ways, e.g. a ball for rolling or throwing, a toy		Explores and experiments with a range of media through sensory exploration, and using whole body. Move their whole bodies to sounds they enjoy, such as music or a regular beat. Imitates and improvises actions they have observed, e.g. clapping or waving. Begins to move to music, listen to or join in rhymes or songs.		
	Is curious about people and shows interest in stories about themselves and their	car for pushing. Explores objects by linking together different approaches: shaking, hitting,	Anticipates repeated sounds, sights and actions, e.g. when an adult	Notices and is interested in the effects of making movements which leave marks.	Expresses self through physical action and sound.	
16-26 mths	family. Enjoys pictures and stories about themselves, their families and other people.	looking, feeling, tasting, mouthing, pulling, turning and poking. Remembers where objects belong. Matches parts of objects that fit together, e.g. puts lid on teapot.	demonstrates an action toy several times. Shows interest in toys with buttons, flaps and simple mechanisms and beginning to learn to operate them.	which leave marks.	Pretends that one object represents another, especially when objects have characteristics in common.	
22-36 mths	Has a sense of own immediate family and relations. In pretend play, imitates everyday actions and events from own family and cultural background, e.g. making and drinking tea. Beginning to have their own friends.	Enjoys playing with small-world models such as a farm, a garage, or a train track. Notices detailed features of objects in their environment.	Seeks to acquire basic skills in turning on and operating some ICT equipment. Operates mechanical toys, e.g. turns the knob on a wind-up toy or pulls back on a friction car.	Joins in singing favourite songs. Creates sounds by banging, shaking, tapping or blowing. Shows an interest in the way musical instruments sound. Experiments with blocks, colours and marks.	Beginning to use representation to communicate, e.g. drawing a line and saying 'That's me.' Beginning to make-believe by pretending.	
	Learns that they have similarities and differences that connect them to, and distinguish them from, others.					
30-50 mths	Shows interest in the lives of people who are familiar to them. Remembers and talks about significant events in their own experience. Recognises and describes special times or events for family or friends. Shows interest in different occupations and ways of life.	Comments and asks questions about aspects of their familiar world such as the place where they live or the natural world. Can talk about some of the things they have observed such as plants, animals, natural and found objects. Talks about why things happen and how things work. Developing an understanding of growth, decay and changes over time.	Knows how to operate simple equipment, e.g. turns on CD player and uses remote control. Shows an interest in technological toys with knobs or pulleys, or real objects such as cameras or mobile phones. Shows skill in making toys work by pressing parts or lifting flaps to achieve effects such as sound, movements or new images.	Enjoys joining in with dancing and ring games. Sings a few familiar songs. Beginning to move rhythmically. Imitates movement in response to music. Taps out simple repeated rhythms.	Developing preferences for forms of expression. Uses movement to express feelings. Creates movement in response to music. Sings to self and makes up simple songs. Makes up rhythms.	
	Knows some of the things that make them unique, and can talk about some of the similarities and differences in relation to friends or family.	Shows care and concern for living things and the environment.	Knows that information can be retrieved from computers.	Explores and learns how sounds can be changed. Explores colour and how colours can be changed. Understands that they can use lines to enclose a space, and then begin to use these shapes to represent objects. Beginning to be interested in and describe the texture of things. Uses various construction materials. Beginning to construct, stacking blocks vertically and horizontally, making enclosures and creating spaces. Joins construction pieces together to build and balance. Realises tools can be used for a purpose.	Notices what adults do, imitating what is observed and then doing it spontaneously when the adult is not there. Engages in imaginative role-play based on own first-hand Experiences. Builds stories around toys, e.g. farm animals needing rescue from an armchair 'cliff'. Uses available resources to create props to support role-play. Captures experiences and responses with a range of media, such as music, dance and paint and other materials or words.	
40-	Enjoys joining in with family customs and routines.	Looks closely at similarities, differences, patterns and change.	Completes a simple program on a computer.	Begins to build a repertoire of songs and dances.	Create simple representations of events, people and objects.	
40- 60+ mths			Uses ICT hardware to interact with age-appropriate computer software.	Explores the different sounds of instruments. Explores what happens when they mix colours. Experiments to create different textures. Understands that different media can be combined to create new effects. Manipulates materials to achieve a planned effect. Constructs with a purpose in mind, using a variety of resources. Uses simple tools and techniques competently and appropriately. Selects appropriate resources and adapts work where necessary. Selects tools and techniques needed to shape, assemble and join materials they are using.	Initiates new combinations of movement and gesture in order to express and respond to feelings, ideas and experiences. Chooses particular colours to use for a purpose. Introduces a storyline or narrative into their play. Plays alongside other children who are engaged in the same theme. Plays cooperatively as part of a group to develop and act out a narrative.	

	Lite	eracy		Mathematics
	Reading Enjoys looking at books and other printed material with	Writing Children's later writing is based on skills and understandings	Numbers Notices changes in number of objects/images or sounds in	Shape, Space and Measures Babies' early awareness of shape, space and measure grows from their sensory awareness and
Birth- 11 mths	familiar people.	which they develop as babies and toddlers. Before they can write, they need to learn to use spoken language to communicate. Later they learn to write down the words they can say. (See the roots of Writing in Communication and language).	group of up to 3.	opportunities to observe objects and their movements, and to play and explore. See Characteristics of Effective Learning - Playing and Exploring, and Physical Development.
		Early mark-making is not the same as writing. It is a sensory and physical experience for babies and toddlers, which they do not yet connect to forming symbols which can communicate meaning.(See roots of mark-making and handwriting in Playing and exploring and Physical Development).		
	Hardler hadroned activity description with interest	_	Develope as a supplied of supplied and the supplied of supplied and su	Described his this search well this seize service follows by
0.00	Handles books and printed material with interest.		Develops an awareness of number names through their enjoyment of action rhymes and songs that relate to their	Recognises big things and small things in meaningful contexts.
8-20 mths			experience of numbers.	Gets to know and enjoy daily routines, such as getting-up time, mealtimes, nappy time, and bedtime.
			Has some understanding that things exist, even when out of sight.	
	Interested in books and rhymes and may have favourites.	-	Knows that things exist, even when out of sight.	Attempts, sometimes successfully, to fit shapes into spaces on inset boards or jigsaw puzzles.
16-26 mths			Beginning to organise and categorise objects, e.g. putting all the teddy bears together or teddies and cars in separate piles.	Uses blocks to create their own simple structures and arrangements.
1111115			Says some counting words randomly.	Enjoys filling and emptying containers.
			Says some counting words randomly.	Associates a sequence of actions with daily routines.
				Beginning to understand that things might happen 'now'.
	Has some favourite stories, rhymes, songs, poems or jingles.	Distinguishes between the different marks they make.	Selects a small number of objects from a group when asked, for example, 'please give me one', 'please give me two'.	Notices simple shapes and patterns in pictures.
22-36 mths	Repeats words or phrases from familiar stories.		Recites some number names in sequence.	Beginning to categorise objects according to properties such as shape or size.
	Fills in the missing word or phrase in a known rhyme, story or game, e.g. 'Humpty Dumpty sat on a'.		Creates and experiments with symbols and marks	Begins to use the language of size.
			representing ideas of number.	Understands some talk about immediate past and future, e.g.
			Begins to make comparisons between quantities.	'before', 'later' or 'soon'.
			Uses some language of quantities, such as 'more' and 'a lot'.	Anticipates specific time-based events such as mealtimes or home time.
			Knows that a group of things changes in quantity when something is added or taken away.	
20.50	Enjoys rhyming and rhythmic activities.	Sometimes gives meaning to marks as they draw and paint.	Uses some number names and number language spontaneously.	Shows an interest in shape and space by playing with shapes or making arrangements with objects.
30-50 mths	Shows awareness of rhyme and alliteration.	Ascribes meanings to marks that they see in different places.	Uses some number names accurately in play.	Shows awareness of similarities of shapes in the environment.
	Recognises rhythm in spoken words.		Recites numbers in order to 10.	Uses positional language.
	Listens to and joins in with stories and poems, one-to-one and also in small groups.		Knows that numbers identify how many objects are in a set.	Shows interest in shape by sustained construction activity or by talking about shapes or arrangements.
	Joins in with repeated refrains and anticipates key events and phrases in rhymes and stories.		Beginning to represent numbers using fingers, marks on paper or pictures.	Shows interest in shapes in the environment.
	Beginning to be aware of the way stories are structured.		Sometimes matches numeral and quantity correctly.	Uses shapes appropriately for tasks.
	Suggests how the story might end.		Shows curiosity about numbers by offering comments or asking questions.	Beginning to talk about the shapes of everyday objects, e.g. 'round' and 'tall'.
	Listens to stories with increasing attention and recall.		Compares two groups of objects, saying when they have the	
	Describes main story settings, events and principal characters.		same number.	
	Shows interest in illustrations and print in books and print in the environment.		Shows an interest in number problems.	
	Recognises familiar words and signs such as own name and advertising logos.		Separates a group of three or four objects in different ways, beginning to recognise that the total is still the same.	
	Looks at books independently.		Shows an interest in numerals in the environment.	
	Handles books carefully.		Shows an interest in representing numbers.	
	Knows information can be relayed in the form of print.		Realises not only objects, but anything can be counted, including steps, claps or jumps.	
	Holds books the correct way up and turns pages.			
	Knows that print carries meaning and, in English, is read from left to right and top to bottom.			
40	Continues a rhyming string.	Gives meaning to marks they make as they draw, write and	Recognise some numerals of personal significance.	Beginning to use mathematical names for 'solid' 3D shapes
40- 60+ mths	Hears and says the initial sound in words.	paint.	Recognises numerals 1 to 5.	and 'flat' 2D shapes, and mathematical terms to describe shapes.
1111115	Can segment the sounds in simple words and blend them together and knows which letters represent some of them.	Begins to break the flow of speech into words. Continues a rhyming string.	Counts up to three or four objects by saying one number name for each item.	Selects a particular named shape.
	agente and knows which fellers represent some of them.	Hears and says the initial sound in words.	Counts actions or objects which cannot be moved.	Can describe their relative position such as 'behind' or 'next to'.
	Links sounds to letters, naming and sounding the letters of the alphabet.	Can segment the sounds in simple words and blend them	Counts objects to 10, and beginning to count beyond 10.	Orders two or three items by length or height.
	Begins to read words and simple sentences.	together.	Counts out up to six objects from a larger group.	Orders two items by weight or capacity.
	Uses vocabulary and forms of speech that are increasingly influenced by their experiences of books.	Links sounds to letters, naming and sounding the letters of the alphabet.	Selects the correct numeral to represent 1 to 5, then 1 to 10 objects.	Uses familiar objects and common shapes to create and recreate patterns and build models.
	Enjoys an increasing range of books.	Uses some clearly identifiable letters to communicate	Counts an irregular arrangement of up to ten objects.	Uses everyday language related to time.
	Knows that information can be retrieved from books and	meaning, representing some sounds correctly and in sequence.	Estimates how many objects they can see and checks by	Beginning to use everyday language related to money.
	computers.	Writes own name and other things such as labels, captions.	counting them.	Orders and sequences familiar events.
		Attempts to write short sentences in meaningful contexts.	Uses the language of 'more' and 'fewer' to compare two sets of objects.	Measures short periods of time in simple ways.
			Finds the total number of items in two groups by counting all of them.	
			Says the number that is one more than a given number.	
			Finds one more or one less from a group of up to five objects, then ten objects.	
			In practical activities and discussion, beginning to use the	
			vocabulary involved in adding and subtracting.	
			Records, using marks that they can interpret and explain.	
			Begins to identify own mathematical problems based on own interests and fascinations.	