Summer 2 LFS 2017 Specific Areas

Spe	Cific Areas	Understanding the World		Fynrassiva A	rts and Design
	People and communities	The world	Technology	Exploring and using media and materials	Being Imaginative
	The beginnings of understanding of People and communities lie in early attachment and other relationships. See Personal, Social and Emotional	Moves eyes, then head, to follow moving objects.	The beginnings of understanding technology lie in babies exploring and making	Babies explore media and materials as part of their exploration of the world around them. See Characteristics of Effective Learning – Playing and Exploring,	Babies and toddlers need to explore the world and develop a
Birth- 11 mths	Development and Communication and Language.	Reacts with abrupt change when a face or object suddenly disappears from view.	sense of objects and how they behave. See Characteristics of Effective Learning - Playing and Exploring and Creating and Thinking Critically	Physical Development, Understanding the World – The World	range of ways to communicate before they can express their own ideas through arts and design. See Characteristics of Effective Learning; Communication and Language; Physical Development; Personal, Social and Emotional Development
muio		Looks around a room with interest; visually scans environment for novel, interesting objects and events.			Development, 1 ersonal, occar and Emodorial Development
		Smiles with pleasure at recognisable playthings.			
		Repeats actions that have an effect, e.g. kicking or hitting a mobile or shaking a rattle. See also Characteristics of Effective Learning – Playing and Exploring, and Physical Development			
		Closely observes what animals, people and vehicles do.		Explores and experiments with a range of media through sensory exploration, and using whole body.	
8-20 mths		Watches toy being hidden and tries to find it. Looks for dropped objects.		Move their whole bodies to sounds they enjoy, such as music or a regular beat.	
		Becomes absorbed in combining objects, e.g. banging two objects or placing objects into containers.		Imitates and improvises actions they have observed, e.g. clapping or waving.	
		Knows things are used in different ways, e.g. a ball for rolling or throwing, a toy		Begins to move to music, listen to or join in rhymes or songs.	
16.26	Is curious about people and shows interest in stories about themselves and their family.	car for pushing. Explores objects by linking together different approaches: shaking, hitting, looking, feeling, tasting, mouthing, pulling, turning and poking.	Anticipates repeated sounds, sights and actions, e.g. when an adult demonstrates an action toy several times.	Notices and is interested in the effects of making movements which leave marks.	Expresses self through physical action and sound.
16-26 mths	Enjoys pictures and stories about themselves, their families and other people.	Remembers where objects belong. Matches parts of objects that fit together, e.g. puts lid on teapot.	Shows interest in toys with buttons, flaps and simple mechanisms and beginning to learn to operate them.		Pretends that one object represents another, especially when objects have characteristics in common.
	Has a sense of own immediate family and relations.	Enjoys playing with small-world models such as a farm, a garage, or a train track.	Seeks to acquire basic skills in turning on and operating some ICT equipment.	Joins in singing favourite songs.	Beginning to use representation to communicate, e.g. drawing a line and saying 'That's me.'
22-36 mths	In pretend play, imitates everyday actions and events from own family and cultural background, e.g. making and drinking	Notices detailed features of objects in their environment.	Operates mechanical toys, e.g. turns the knob on a wind-up toy or pulls back on a friction car.	Creates sounds by banging, shaking, tapping or blowing.	Beginning to make-believe by pretending.
maio	tea.	Notice detailed reaction of especial filling city in the city in t	a new real	Shows an interest in the way musical instruments sound.	beginning to make believe by precinding.
	Beginning to have their own friends.			Experiments with blocks, colours and marks.	
	Learns that they have similarities and differences that connect them to, and distinguish them from, others.				
20.50	Shows interest in the lives of people who are familiar to them.	Comments and asks questions about aspects of their familiar world such as the place where they live or the natural world.	Knows how to operate simple equipment, e.g. turns on CD player and uses remote control.	Enjoys joining in with dancing and ring games.	Developing preferences for forms of expression.
30-50 mths	Remembers and talks about significant events in their own experience.	Can talk about some of the things they have observed such as plants, animals, natural and found objects.	Shows an interest in technological toys with knobs or pulleys, or real objects such as cameras or mobile phones.	Sings a few familiar songs. Beginning to move rhythmically.	Uses movement to express feelings. Creates movement in response to music.
	Recognises and describes special times or events for family or friends.	Talks about why things happen and how things work.	Shows skill in making toys work by pressing parts or lifting flaps to achieve	Imitates movement in response to music.	Sings to self and makes up simple songs.
	Shows interest in different occupations and ways of life.	Developing an understanding of growth, decay and changes over time.	effects such as sound, movements or new images.	Taps out simple repeated rhythms.	Makes up rhythms.
	Knows some of the things that make them unique, and can talk about some of the similarities and differences in relation to friends or family.	Shows care and concern for living things and the environment.	Knows that information can be retrieved from computers.	Explores and learns how sounds can be changed.	Notices what adults do, imitating what is observed and then
				Explores colour and how colours can be changed.	doing it spontaneously when the adult is not there.
				Understands that they can use lines to enclose a space, and then begin to use these shapes to represent objects.	Engages in imaginative role-play based on own first-hand Experiences.
				Beginning to be interested in and describe the texture of things.	Builds stories around toys, e.g. farm animals needing rescue from an armchair 'cliff'.
				Uses various construction materials.	Uses available resources to create props to support role-play. Captures experiences and responses with a range of media, such as music,
				Beginning to construct, stacking blocks vertically and horizontally, making enclosures and creating spaces.	dance and paint and other materials or words.
				Joins construction pieces together to build and balance. Realises tools can be used for a purpose.	
40-	Enjoys joining in with family customs and routines.	Looks closely at similarities, differences, patterns and change.	Completes a simple program on a computer.	Begins to build a repertoire of songs and dances.	Create simple representations of events, people and objects.
60+ mths			Uses ICT hardware to interact with age-appropriate computer software.	Explores the different sounds of instruments.	Initiates new combinations of movement and gesture in order to express and respond to feelings, ideas and experiences.
				Explores what happens when they mix colours.	Chooses particular colours to use for a purpose.
				Experiments to create different textures.	Introduces a storyline or narrative into their play.
				Understands that different media can be combined to create new effects.	Plays alongside other children who are engaged in the same theme.
				Manipulates materials to achieve a planned effect. Constructs with a purpose in mind, using a variety of	Plays cooperatively as part of a group to develop and act out a narrative.
				resources. Uses simple tools and techniques competently and	
				appropriately. Selects appropriate resources and adapts work where	
				necessary. Selects tools and techniques needed to shape, assemble and join materials	
				they are using.	

	Lit	eracy		Mathematics
Birth-	Reading Enjoys looking at books and other printed material with familiar people.	Writing Children's later writing is based on skills and understandings which they develop as babies and toddlers. Before they can write, they need to learn to use spoken language to communicate. Later they learn to write down the words they can say. (See the roots of Writing in Communication and	Numbers Notices changes in number of objects/images or sounds in group of up to 3.	Shape, Space and Measures Babies' early awareness of shape, space and measure grows from their sensory awareness and opportunities to observe objects and their movements, and to play and explore. See Characteristics of Effective Learning - Playing and Exploring, and Physical Development.
mths		language). Early mark-making is not the same as writing. It is a sensory and physical experience for babies and toddlers, which they do not yet connect to forming symbols		Explaining, and Trysteal Severaphonic.
		which can communicate meaning.(See roots of mark-making and handwriting in Playing and exploring and Physical Development).		
8-20 mths	Handles books and printed material with interest.		Develops an awareness of number names through their enjoyment of action rhymes and songs that relate to their experience of numbers.	Recognises big things and small things in meaningful contexts. Gets to know and enjoy daily routines, such as getting-up time, mealtimes, nappy time, and bedtime.
	Interested in books and rhymes and may have favourites.		Has some understanding that things exist, even when out of sight. Knows that things exist, even when out of sight.	Attempts, sometimes successfully, to fit shapes into spaces on inset boards or jigsaw puzzles.
16-26 mths			Beginning to organise and categorise objects, e.g. putting all the teddy bears together or teddies and cars in separate piles.	Uses blocks to create their own simple structures and arrangements.
			Says some counting words randomly.	Enjoys filling and emptying containers. Associates a sequence of actions with daily routines.
	Has some favourite stories, rhymes, songs, poems or jingles.	Distinguishes between the different marks they make.	Selects a small number of objects from a group when asked,	Beginning to understand that things might happen 'now'. Notices simple shapes and patterns in pictures.
22-36 mths	Repeats words or phrases from familiar stories.	Distinguished Settles. The different manacine may make.	for example, 'please give me one', 'please give me two'. Recites some number names in sequence.	Beginning to categorise objects according to properties such as shape or size.
iiiiii	Fills in the missing word or phrase in a known rhyme, story or game, e.g. 'Humpty Dumpty sat on a'.		Creates and experiments with symbols and marks representing ideas of number.	Begins to use the language of size.
			Begins to make comparisons between quantities.	Understands some talk about immediate past and future, e.g. 'before', 'later' or 'soon'.
			Uses some language of quantities, such as 'more' and 'a lot'. Knows that a group of things changes in quantity when	Anticipates specific time-based events such as mealtimes or home time.
	Enjoys rhyming and rhythmic activities.	Sometimes gives meaning to marks as they draw and paint.	something is added or taken away. Uses some number names and number language	Shows an interest in shape and space by playing with shapes or making arrangements with objects.
30-50 mths	Shows awareness of rhyme and alliteration.	Ascribes meanings to marks that they see in different places.	spontaneously. Uses some number names accurately in play.	Shows awareness of similarities of shapes in the environment.
	Recognises rhythm in spoken words.		Recites numbers in order to 10.	Uses positional language.
	Listens to and joins in with stories and poems, one-to-one and also in small groups.		Knows that numbers identify how many objects are in a set.	Shows interest in shape by sustained construction activity or by talking about shapes or arrangements.
	Joins in with repeated refrains and anticipates key events and phrases in rhymes and stories.		Beginning to represent numbers using fingers, marks on paper or pictures.	Shows interest in shapes in the environment.
	Beginning to be aware of the way stories are structured.		Sometimes matches numeral and quantity correctly.	Uses shapes appropriately for tasks.
	Suggests how the story might end. Listens to stories with increasing attention and recall.		Shows curiosity about numbers by offering comments or asking questions.	Beginning to talk about the shapes of everyday objects, e.g. 'round' and 'talf'.
	Describes main story settings, events and principal characters.		Compares two groups of objects, saying when they have the same number.	
	Shows interest in illustrations and print in books and print in the environment.		Shows an interest in number problems.	
	Recognises familiar words and signs such as own name and advertising logos.		Separates a group of three or four objects in different ways, beginning to recognise that the total is still the same.	
	Looks at books independently.		Shows an interest in numerals in the environment. Shows an interest in representing numbers.	
	Handles books carefully. Knows information can be relayed in the form of print.		Realises not only objects, but anything can be counted, including steps, claps or jumps.	
	Holds books the correct way up and turns pages.			
	Knows that print carries meaning and, in English, is read from left to right and top to bottom.			
40- 60+	Continues a rhyming string. Hears and says the initial sound in words.	Gives meaning to marks they make as they draw, write and paint.	Recognise some numerals of personal significance. Recognises numerals 1 to 5.	Beginning to use mathematical names for 'solid' 3D shapes and 'flat' 2D shapes, and mathematical terms to describe shapes.
mths	Can segment the sounds in simple words and blend them together and knows which letters represent some of them.	Begins to break the flow of speech into words.	Counts up to three or four objects by saying one number name for each item.	Selects a particular named shape.
	together and knows which retters represent some or them.	Continues a rhyming string. Hears and says the initial sound in words.	Counts actions or objects which cannot be moved.	Can describe their relative position such as 'behind' or 'next to'.
	Links sounds to letters, naming and sounding the letters of the alphabet.	Can segment the sounds in simple words and blend them	Counts objects to 10, and beginning to count beyond 10.	Orders two or three items by length or height.
	Begins to read words and simple sentences.	together.	Counts out up to six objects from a larger group.	Orders two items by weight or capacity.
	Uses vocabulary and forms of speech that are increasingly influenced by their experiences of books.	Links sounds to letters, naming and sounding the letters of the alphabet.	Selects the correct numeral to represent 1 to 5, then 1 to 10 objects.	Uses familiar objects and common shapes to create and recreate patterns and build models.
	Enjoys an increasing range of books.	Uses some clearly identifiable letters to communicate meaning, representing some sounds correctly and in	Counts an irregular arrangement of up to ten objects.	Uses everyday language related to time.
	Knows that information can be retrieved from books and computers.	Sequence. Writes own name and other things such as labels, cantions	Estimates how many objects they can see and checks by counting them.	Beginning to use everyday language related to money. Orders and sequences familiar events
		Writes own name and other things such as labels, captions. Attempts to write short sentences in meaningful contexts.	Uses the language of 'more' and 'fewer' to compare two sets of objects.	Orders and sequences familiar events. Measures short periods of time in simple ways.
			Finds the total number of items in two groups by counting all of them.	
			Says the number that is one more than a given number.	
			Finds one more or one less from a group of up to five objects, then ten objects. In practical activities and discussion, beginning to use the vestbulent involved in adding and subtracting.	
			vocabulary involved in adding and subtracting. Records, using marks that they can interpret and explain.	
			Begins to identify own mathematical problems based on own interests and fascinations.	

Summer Term 2 LFS Planning 2017

Maths

Maths	Literacy/ Reading
Wk 1 – Counting fish / writing number	Wk 1 – Rainbow fish
Wk 2 – Counting / problem solving	Wk 2 – Rainbow fish
Wk 3 – Sports day / length – measuring sharks	Wk 3 – RE week/ PSE – circle time/ Smiley Shark
Wk 4 – Sorting shells / shape / size / colour	Wk 4 – Sharing a shell
Wk 5 – Weight / capacity	Wk 5 – Under the sea
Wk 6 – Counting / number recognition	Wk 6 – Fidgety fish
Wk 7 – Counting songs	Wk 7 – Transition day
Mark Making Monday	Topic focus during provision
Wk 1 – Paint- things we find under the sea	Wk 1 - Fish collage
Wk 2 – Fish in foam	Wk 2 – Individual scales for rainbow fish / texture
Wk 3 – Free choice mark making in lentils	Wk 3 – Colour mixing fish
Wk 4 – Swirls for shells - gloop	Wk 4 – Shell printing
Wk 5 – Coloured sand	Wk 5 – Jelly fish
Wk 6 – Rice	Wk 6 – Making flags for sand castles
Wk 7 – Transition day	Wk 7 – Under the sea pictures
Older children to overwrite names once per week	
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Baking Wile 1 Construction	Singing
Wk 1 – Open day	Wk 1 –
Wk 2 – Rainbow cake	Wk 2 –
Wk 3 – Fruit kebabs	Wk 3 –
Wk 4 –	Wk 4 –
Wk 5 –	Wk 5 –
Wk 6 – Jelly & ice cream	Wk 6 –
Wk 7 – Picnic	Wk 7 –